Fall 2026 Adult Coed Volleyball League September 2 – November 11

(11 weeks in length - 10 weeks of play and 1 week of playoffs/championships)

Wednesday night at the Campbell Community Center Main and Aux Gyms

Intermediate – 9 team division (pending registration closure 8.27.25) - max 10-person roster for each team

$800 Per team

Coach (see Section II, point b.) Meeting Tuesday, September 1st at 6:30pm (Room Q84 at the Campbell Community Center)

Persons or players participating in activities sponsored by the Campbell Recreation & Community Services Department are not covered in any way for personal liability or property damage. Players are competing at their own risk.

I. League
   a. The classification and type of league will be determined by the Campbell Recreation & Community Services Department.
   b. Teams will play at the time, place and date(s) specified by the league director.
   c. League games will be played on Wednesday nights at the Campbell Community Center's Main and/or Auxiliary Gymnasiums (1 West Campbell Avenue in Campbell, CA).
   d. USVBA rules will be in effect as well as the SANCRA Player Code of Conduct.

II. Teams
   a. A team shall consist of at least six (6) players with at least one (1) female player on the court.
   b. Each team will have a coach (traditionally called a manager or captain, but due to registration platform restrictions, they are labelled as "coach") and assistant coach. At least one of the said coaches will be present at each match.
   c. Shorthanded rule – Minimum of 4 players are allowed to start or finish a game but must have at least one (1) female player.
   d. Each team may carry a maximum roster of 10 players.
   e. Teams are to help officiate matches (one player to down ref /run the scoreboard and two players to call lines). Official refs will be up refs for each match.
   f. A player must play in 4 matches to be eligible to play in the playoffs

III. Player Eligibility
   a. All players must be 18 years of age.
   b. Players may only play for one team at a time in the Campbell Recreation & Community Services Department sponsored leagues.
   c. Players must be able to prove their identity if question of eligibility arises (ID).
   d. No new players are allowed to be added to a team's roster after the team's 5th scheduled match.

e. In any case of emergency, team coach(es) will communicate with league director about player replacement.

IV. Player Conduct
   a. Good sportsmanship is expected at all times.
   b. All participants in City of Campbell Recreation & Community Services Department sponsored leagues will adhere to the Campbell Community Center Athletic Facilities Code of Conduct.
   c. All participants in City of Campbell Recreation & Community Services Department sponsored leagues will adhere to the SANCA Code of Conduct.

V. Rules and Regulations
   a. USVBA rules will be in effect as well as the Campbell Community Center Athletic Facilites Code of Conduct and the SANCRA Player Code of Conduct.
   b. The City of Campbell will provide one game ball per court (though teams can agree to play with any indoor regulation ball).
   c. Net will be set to men's height.
   d. League games will be scheduled as follows: game one of each match is to start at 6:30 p.m., 7:45 p.m., and 9:00 p.m. Check your league schedules regularly as times may vary (playoff games may vary as well).
   e. Rally Scoring will be used in all matches. All matches are best of three (3) sets. If teams split sets one and two, a third set will be played to decide the winner of the match. Twenty-Five (25) points shall declare winner of the first two sets (a team must win by 2 points but will cap at 30 points). First to fifteen (15) points shall declare the winner of the third set (if needed) and match. Points are scored on both offensive and defensive plays.
   f. Matches must be completed within one (1) hour and five (5) minutes of scheduled start time.
   g. Each team is allotted two (2) timeouts per set.
   h. Teams will automatically forfeit the first set of a match if they are not present and ready to play within 5 minutes scheduled start time. If teams are not present or more than 10 minutes late (for the scheduled start time of the match), the team will forfeit the entire match.
   i. Forfeited matches will be recorded at 25-0 for two sets.
   j. No food is allowed in the gyms. Bottled drinks are okay, but lids must be secure to prevent spills. Spills must be reported right away, to avoid injury. Team managers are responsible for informing their players and spectators of this rule.

VI. Side of Court and Service Determination
   a. The referee shall toss a coin (at the start of the match) for side of court or service decision.
   b. The winner of the toss may choose either to take the first serve or side of court they desire. If side is chosen by winner of the coin toss, serve goes to the opposite team and (coin toss) winner gets first serve for the second game. If winner chooses to serve first game, the opposing team may choose side and will get first serve of the second game.

c. If a third game is required, there will be a second coin toss following the same rule.

VII. Serving and Playing the Ball

a. At the beginning of the game, the game ball shall be put in play by the first player in the serving order of the team which is to begin service.
b. Referee will indicate to server when they are able to serve ball into play. Server must put ball into play from behind the back line within 8 seconds of referee's indication.
c. Service will alternate as points are called with service going to the winner of each point.
d. The team receiving the call for a point shall immediately rotate one position (the rotations shall be clockwise around the court).
e. If serve subsequently becomes faulty (ball goes into net and stays on service side of net, ball goes out of bounds, etc.) point is issued to opposing team and opposing team gets serve.
f. Any serve touching the top of the net and going over onto opposing team's side is a live ball.
g. No serves may be blocked or spiked.
h. A player may use any part of their body to contact the ball.
i. A ball may only be hit three (3) times by one team before returning over the net but is not required.
j. The same player cannot touch the ball twice (unless it is off a block).
k. A block is not a touch.
l. A female must touch the ball (at least once) if there is more than one touch on play before going over the net. The referee may call at their discretion, pending their assessment of "beginner" teams.
m. Players in the back row may hit the ball but cannot start their jump in front of the ten (10) foot line.
n. Contact with the ball must be made on your side of the net. Only a block or the follow through of a hit (spike) may extend over the net.
o. A block may not interfere with the offensive play of the ball.
p. A ball can be played off the net, provided the player avoids touching and going under the net onto the opposing side.

VIII. Substitutions

a. Teams are allowed six (6) substitutions per set.
    i. There are no restrictions on position specific substitutions.
    ii. Substitutions can only happen after ball is whistled down for a point.

IX. Points for Standings and Playoffs

a. Each match will have three (3) points available to win. If a team wins a match in two (2) sets, they will be awarded three (3) points. If teams split the first two sets, both teams will receive one (1) point. The remaining point will be awarded to the team that wins the third set.

X. Standings and Playoffs

a. Standings will be tracked all season with records determining playoff positions.
b. In the event of a tie, position will be determined in the following order:
    i. Best match record (wins/losses)
    ii. Points accumulated throughout the season
    iii. Head-to-Head (tied teams) record
c. If there is still a tie after all above is considered, tied teams will play one game to fifteen (15) points (a team must win by 2 points) to declare the winner of the tie.
d. Playoffs and the championship matches will take place after ten (10) weeks of play on the 11th week and will be formatted as follows:
    i. The top four (4) teams from each division will make the playoffs.
        1. Playoffs are single elimination matches.
        2. The 1st place team will play the 4th place team with the 3rd place team refereeing.
        3. The 2nd place team will play the 3rd place team with the losing team from the 1st v. 4th match refereeing.
        4. The championship match will be refereed by the losing team from the 2nd v. 3rd match.

XI. Awards
a. T-Shirts (10 maximum) will be given to the team(s) who win the championship.
b. A new volleyball will be awarded to the team(s) who win the championship.

*Trophies are not given to any teams in City of Campbell Leagues.