



## *Parks & Recreation Commission Agenda*

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### **SPECIAL MEETING OF PARKS & RECREATION COMMISSION**

January 8, 2020

7:00 p.m.

City Council Chamber – 70 N. First Street

#### **CALL TO ORDER**

Chair Ishibashi

#### **ROLL CALL:**

Chair Ishibashi

Commissioners: Abraham, Beitz, Doherty, Fidrych,  
Ishibashi, Mitchell, and Teeter

#### **APPROVAL OF MINUTES**

- A. Regular Meeting – November 6, 2019\*

#### **ORAL REQUESTS**

#### **ANNOUNCEMENTS**

- A. Valentine Fun Run – Saturday, February 8
- B. Martin Luther King Jr. Day of Service Project – Monday, January 20

#### **NEW BUSINESS**

- A. Election of Chair and Vice Chair
- B. Committee Assignments
- C. JDM Budd – All Inclusive Playground Update\*
- D. Public Art Policy\*

#### **COMMITTEE REPORTS:**

- A. Parks & Creek Trail: Chair Fidrych – Members Doherty and Teeter
- B. Trees: Chair Mitchell – Members Beitz and Ishibashi
- C. Special Events: Chair Abraham – Members Beitz and Mitchell

#### **STAFF REPORTS**

- A. Parks (Public Works Director Capurso)
- B. Recreation & Community Services (Recreation Manager Bissell)



## *Parks & Recreation Commission Agenda*

### INFORMATION ONLY

- A. Good of the Game

### ADJOURNMENT

### NEXT MEETING:

Regular Meeting: February 5, 2020

In compliance with the Americans with Disabilities Act, assisted listening devices are available for meetings held in the Council Chamber. If you require accommodation to participate in the meeting, please contact Natasha Bissell in the Recreation and Community Services Department at 408.866.2771.

\*Indicates written report

**CITY OF CAMPBELL  
PARKS & RECREATION COMMISSION  
CAMPBELL, CALIFORNIA  
November 6, 2019  
MINUTES**

The Parks and Recreation Commission convened in regular meeting on Wednesday, November 6, 2019 at 7:00 pm, at the Campbell City Hall, Council Chambers, 70 N. First Street, Campbell CA.

**ROLL CALL**

**PRESENT:** Fidrych, Beitz, Teeter, Doherty, Ishibashi  
**Absent:** Abraham, Mitchell  
**STAFF:** Recreation Services Manager Bissell, Public Works Director Todd Capurso, Recording Secretary Rebekah Rodriguez

**APPROVAL OF MINUTES:**

**MSC:** Doherty/Teeter to approve the minutes of the regular meeting of Parks and Recreation Commission of October 2, 2019.

**AYES:** Ishibashi, Doherty, Beitz, Fidrych, Teeter

**ABSTAIN:** None

**NOES:** None

Oral Requests:

NONE.

**New Business:**

**A. Park Ambassador Update**

Lauren Merriman gave a verbal report on the Park Ambassador program. There has been an increase of park users in Campbell especially in the first come first serve areas at John D Morgan Park. In July, Recreation went to Council with changes to the ordinance which were approved. The Ordinance change went into effect in August and the policy went into effect July 2, 2019. There hasn't been much change in the picnic reservations policy except changing the issuance of permits from 10 days prior to the date to now only 2 business days prior to selected date. This helped by eliminating the day of challenges of people getting there first. The Park Ambassador program is a new pilot program. There were three staff that worked on shifts from 7 am to 6 pm at John D Morgan Park; this started in late June to mid-September and was staffed by college students who served as customer service representatives returned to school in the fall. These Ambassadors provided education and changes that were going to occur along with the ordinance changes. They provided grill brushes and extra trash bags for the customers. They had a golf cart to shuttle the park users from one side of the park to the other along with all their picnic items. They observed them bringing chairs and grills and putting up bounce houses which were regulations that needed to be dealt with. The reservable areas seat about 200 people a day. There are about 200 people in the different reservable areas throughout the park. First come first serve areas have about 200 people a day on the Rincon side of the park. Overall, the pilot programs and park ambassadors were a positive impact in the park which eliminated angry calls/emails from neighbors. They were very well received and infrequently had to mediate between customers. Next steps are to continue

the program next year from April to October and how to potentially utilize non reservable areas and make them reservable.

Commissioner Teeter asked if enforcement was a difficult thing but it wasn't, in particular with the BBQ's that were brought in. Overall, they did a good job.

Commissioner Fidrych asked if they had to call the police. They had to a few times but nothing too crazy. This was the time to learn about education.

He also asked if a Campbell resident makes a reservation, if they got a discount and they do and they are allowed to reserve 10 days prior to non-residents as well.

Commissioner Beitz asked how many ambassadors were involved in the program. Three people were there.

Commissioner Doherty asked about getting rid of single use opposed to small reservable areas in the park. They don't want to take out the small areas so that people can have that park feeling of going and making a little picnic. There are different areas throughout the park that can be reserved and areas for seating purposes.

Commissioner Beitz asked if there will be another program next year for the ambassadors. It would be nice if it could be used as an internship for high school seniors or college students, possibly a paid internship to give them the experience. It could be used as a project. Seniors were also mentioned to be ambassadors for pay. This would be a good experience for them to learn and earn credits.

Chair Ishibashi asked if there are other parks that have reservable BBQ areas. Edith Morley Park has reservable picnic areas but not for BBQ. Campbell Park has BBQ but not reservable spaces. It was asked if Morley Park could have reservable BBQ areas. The park was made as a passive park but it could be revisited to have it a reservable BBQ park. This will be something for consideration. It was asked to spread people out at the different parks instead of John D Morgan. Morley doesn't really have a kid-friendly area playground but there is a large open space.

Commissioner Fidrych asked the reason why personal BBQs are not allowed. Is it due to the mess they make? That is one of the reasons, but there have been several other things that have happened at the parks with personal BBQ's. Proper disposal of hot coals is a concern as well as open flames not on properly cemented areas can be a fire hazard.

#### **B. December 2019 & January 2020 PRC Meetings**

Natasha brought to the commissioner's attention that there are not many items for the December meeting and possibly cancelling the December meeting and pushing out the January 1<sup>st</sup> meeting to January 8<sup>th</sup>.

**MSC:** Doherty/Teeter to approve canceling the December meeting and returning on January 8, 2020 for the next Parks and Recreation Committee meeting.

**AYES:** Ishibashi, Doherty, Beitz, Fidrych, Teeter

**ABSTAIN:** None

**NOES:** None

**Committee Reports:**

**Parks and Creek Trail:** Chair Fidrych walked through Campbell Park and saw it was in great shape even though the raccoons have really dug up the grass area. He asked if we put anything down to eliminate this problem. Alex Mordwinow Superintendent responded that pesticides were not applied early so now we are working on the damage. It was asked if there is something natural that can be used as a pesticide since there are kids that play on the grass.

Commissioner Doherty mentioned that the geese have returned at the Community Center. It was discussed that the geese have changed their pattern since they are coming out later especially with the time change. They are showing up an hour after sunset and leave but then they return and then they are scared away and don't return. They have been showing up lately but prior to that they had not shown up. Alex said that there will be a sign out there where people can text and staff will respond to the text and send someone out.

**Trees:** Chair Mitchell was not present and nothing to report.

**Special Events:** Chair Abraham was not present and nothing to report.

**Staff Reports:**

**A. Parks – Public Works Director, Todd Capurso**

- Renovation replacement of the play lot at John D Morgan Park. A pop up event was held on October 26 with staff and the design consultant. A Community Meeting will also be held at OCBH on November 7 from 6 to 8 pm and this will be the last effort to get community feedback. Design concepts will return in January 2020 to Parks and Recreation Committee for next step discussions.
- Gomes Park volunteer project held on October 26 - 22 volunteers planted plants and spread mulch in the park.
- Holiday lights will be installed by November 20 in front of the library and the Community Center.
- Athletic field will be closed at the Community Center through March for reseeding and recuperation.
- Morley Park – the ponds have been emptied while recirculating pipes repairs are being done; should be completed soon.
- Out to bid to replace the rubberized surface at Stojanovich Park. Some repairs have been done but more damage has been made.
- New signs for par course equipment at Campbell Park have been ordered and will be installed soon.
- Davis bench was approved by council and has been installed.
- Update on Park Impact Fee from Council. There will be changes with the ordinance for single family to multi-family units. Changes will take effect in January 2020 will not apply to housing developments projects already in progress.
- Planning Joint Volunteer project for January 20, 2020 with the City of San Jose at Hamann Park for MLK Day from 9 am to 12 pm.
- Inquiry about the public art policy will be provided at the next meeting.

**B. Recreation & Community Services – Recreation Manager Bissell**

- Approval of RFP for updating recreation software.
- Lauren Council started November 4, 2019 as the new Recreation Supervisor. She will take over the Youth and Teen Commission. She comes from the City of Santa Clara and very eager to start working.
- Heritage Theater will be hosting Melissa Etheridge on November 12.
- For those who want to do some volunteering, there is a Story Time with Santa event in December. Friday and Saturday night to hear a story from Santa.
- Youth Commission will be holding a “Tech Talk with seniors” on November 23 for a brunch from 10am to 12 pm in OCBH. There is not a set program, just to help out the seniors with any questions they have.
- Thanks to everyone who came out to support the Oktoberfest Fun Run.

**Good of the Game**

Commissioner Beitz was thankful for the Boards and Commissioners dinner.

Commissioner Doherty also loved the dinner and the packet pick up for the Oktoberfest Fun Run.

Commissioner Teeter loved the dinner as well.

Commissioner Fidrych also loved the dinner. He has signed up to coach the Campbell Basketball League starting soon and is excited to do it.

Commissioner Ishibashi mentioned that the dinner was also great.

Meeting adjourned at 7:45 pm.

Respectfully submitted:

*Rebekah Rodriguez*

Rebekah Rodriguez, Recording Secretary

# MEMORANDUM



**City of Campbell**  
**Public Works Department**

**To:** Parks and Recreation Commission

**Date:** January 8, 2020

**From:** Todd Capurso, Public Works Director

**Subject:** John D. Morgan Park (Budd Avenue) Improvement Project

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The John D. Morgan Park improvement project - located at the south end of the park on the Budd Avenue side - is intended to design and reconstruct the playgrounds as the first All-Inclusive playground in the City of Campbell in accordance with the Santa Clara County All-Inclusive Program grant guidelines.

Following up on the September 2019 Parks and Recreation Commission (PRC) update, Public Works staff, along with Verde Design, Inc. (Verde), have conducted extensive outreach efforts including an online survey, an on-site pop-up event, and two (2) separate community meetings. In addition, City staff and Verde met with the Parks and Recreation Ad-hoc Subcommittee (PRCS) on two separate occasions. Verde has summarized the information gathered during the outreach efforts and has prepared an Outreach Input Summary Memo (Attachment A).

Results from the outreach were used to develop two (2) conceptual alternatives (Attachment B). The outreach results indicate that the community preferred the following types of play, with 1 representing highest preference: 1) Climbers; 2) Slides; 3) Swings; 4) Spinners; 5) Sensory Play; and 6) Tot Play. All of the ranked play types were incorporated into the two (2) conceptual alternatives. Conceptual Alternative No. 1's notable features include the slide towers, intended to address comments in support of the existing aging tower currently at the site, as well as utilizing the existing topography to achieve elevation differences. Conceptual Alternative No. 2's notable features include a raised wooden deck area with a sway bridge and embankment play features incorporated including slides (roller slide and log slide) and climbers (net climber, half dome climbers, and loop climbers). Both conceptual alternatives have been prepared assuming an available construction budget of \$1,570,000.

## **Outreach Efforts**

### **Online Survey**

The online survey was conducted from September 2019 through early November 2019. The survey asked demographic questions, including questions on types of disabilities that survey participants family members may have, and proceeded to obtain input on theming options and preferences on specific all-inclusive types of play and play equipment. The online survey was advertised in the Recreation and Community Services Department's electronic newsletter and the City of Campbell's social media (Twitter, Facebook, Nextdoor). The combination of these advertisement methods resulted in more than 260 responses.

### **On-site Pop-Up Event**

An on-site pop-up event was conducted on Saturday, October 26 at the park site. All materials included in the online survey were presented at the on-site survey for community comments. Dot-voting was used to gather additional input on theming and all-inclusive types of play and play equipment preferences. All other comments were also recorded. The dot-voting included approximately 40 participants.

### **Community Meetings**

Two community meetings were held in September and November, respectively. At these meetings, dot-voting was utilized to gather input on theming and all-inclusive play zones and play equipment preferences. Participation by the attendees was encouraged. Because attendance at these meetings was relatively low, it allowed for small group discussions in which each participant was heard.

In addition, two separate PRCS meetings were held in October and November. The first PRCS meeting was held to discuss public outreach feedback to date, to collect the PRCS members' ideas and comments, and to prioritize positive aspects of the existing playground and recommendations for the new playground. At the second PRCS meeting, two (2) conceptual alternatives were presented to the PRCS in which input on the concepts was provided to staff.

At this time, staff is seeking a recommendation from the PRC prior to presenting the two (2) conceptual alternatives to City Council at a Study Session scheduled for February 2020. Based on Council input, a final conceptual design will be prepared prior to advancing to final design. Staff will return to the PRC in April 2020 with the final conceptual design before returning to City Council for final approval. The goal is to complete the design over the next several months and to begin construction in the fall of 2020 with completion in summer 2021.

Attachments: A – Outreach Input Summary Memo – prepared by Verde Design, Inc.  
B – Conceptual Alternative Plans No. 1 & 2

# Outreach Input Summary Memo

January 8, 2020

Michael DeLeon, PE  
Associate Civil Engineer  
City of Campbell, Public Works Department  
70 N. First Street  
Campbell, CA 95008



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## **SUBJECT: John D. Morgan Park All-Inclusive Playground Project Outreach Input Summary Memo**

The City of Campbell is initiating the John D. Morgan Park (Budd Avenue) Improvement project. Improvements will include the design and reconstruction of the playground at the south end of the park, near Budd Avenue, to increase play value and features for an All-Inclusive playground in accordance with the Santa Clara County All-Inclusive Program grant.

The first task was to perform an in-depth community outreach process that provided opportunities for public input that has been integral to the development of two Conceptual Alternative plans. The Play Type areas and Play Structures presented to the respondents are recognized, and many have been developed, as “all-inclusive” features. They can be included in any playground but because they are accessible by persons in wheelchairs, they are recognized in the industry as all-inclusive playground structures.

### **I. Outreach Process**

#### **A. On-line Survey**

- Announcements for this survey were made thru the City of Campbell’s Recreation and Community Service Department’s electronic newsletter, the City of Campbell’s social media (Twitter, Facebook, Nextdoor), and mailing out postcards to addresses within 300 feet of the park site.
- The On-line Survey was available on the City website from September through November 3, 2019.
- The On-line survey received input from the public regarding community demographics, park use, preferences on playground theme, play types, play structures, as well as additional feedback on the project in general. There were a total of 266 survey responses.

#### **B. On-site Pop-up Event**

- Announcement of this event was made thru the City of Campbell’s Recreation and Community Service Department’s electronic newsletter, the City of Campbell’s social media (Twitter, Facebook, Nextdoor), mailing out postcards to addresses within 300 feet of the park site, and handing out flyers to participants in the City of Campbell’s Oktoberfest Fun Run.
- The on-site pop-up event was held at the entrance of the playground of John D. Morgan Park on October 26, 2019.
- The purpose of the on-site pop-up event was to introduce the public to the design process and asked questions utilizing images of playground themes, play types, and play structures. The attendees were invited to take part by dot voting and ranking their top three play structures in each play type category. Dot-voting indicates approximately 42 participants at the on-site pop-up event.

#### **C. Community Meetings 1 and 2**

- Announcements for these events were made thru the City of Campbell’s Recreation and Community Service Department’s electronic newsletter, the City of Campbell’s social media (Twitter, Facebook, Nextdoor), and mailing out postcards to addresses within 300 feet of the park site.
- The first community meeting was held at the Orchard City Banquet Hall on September 19, 2019.
- The purpose of the first meeting was similar to the On-site Pop-up Event, but in a more formal meeting atmosphere. There were 4 public attendees at the first community meeting.
- The second community meeting was held at the Orchard City Banquet Hall on November 7, 2019.
- The purpose of the second meeting was to present two Conceptual Alternatives for review, discussion and to receive comments as well as preference between the two alternatives. There were 7 public attendees at the second community meeting.

**D. Parks and Recreation Subcommittee (PRCS) Meetings 1 and 2**

- The first PRCS meeting was held at the City offices on October 9, 2019.
- The purpose of the meeting was to present the project process and the results received to date from the outreach process. Additionally, comments and priorities for the play components were received. Comments heard included theming, types and colors of materials being used for play equipment, what types of play are considered all-inclusive play and maintaining the existing trees.
- The second PRCS meeting was held at the City Offices on November 12, 2019.
- The purpose of the meeting was to present two Conceptual Alternatives for review, discussion and to receive comments and preference between the two alternatives. Comments heard included surfacing materials being used, path widths, seating and support for the proposed staging area.

**II. Summary and Interpretation of Results from Outreach**

**A. Information Requested**

- From the themes presented, which one fits the site and the park best?
- When considering the existing park and your family, which of the listed play types would you recommend be included in the playground?
- In your opinion, within the five play types which play structures do you prefer?

The ranking exercises were accompanied using images of each playground theme option, each play type and the all-inclusive play structures under consideration. Respondents were asked to rank the items on a sliding scale with 1 representing ‘Strong Preference’. There were 312 respondents.

**B. Theme**

**Rank and Percentage or Responses**

- |                              |          |
|------------------------------|----------|
| a. Fun in the Forest         | 1 at 48% |
| b. Happy Play                | 2 at 37% |
| c. City Heritage and History | 3 at 15% |

With the existing trees and the natural environment of the existing playground, “Fun in the Forest” was the clear theme winner.

**C. Play Types and Structures**

**Rank and Percentage or Responses**

- |                    |          |
|--------------------|----------|
| a. <u>Climbers</u> | 1 at 39% |
|--------------------|----------|

Climbers were a top priority. The public was looking for activities that would encourage body development, challenge their kids, and provide the opportunity to get up off the play surfacing. The net climber and hand hold types were most popular.

- *Net Climber* 1 at 39%
- *Hand Hold Climbers* 2 at 38%
- *Loop Climber* 3 at 23%

b. Slides 2 at 20%

Out of all the slide types presented, these were the top ranking 5. This list was used to select the slides for each concept.

- *Roller Slide* 1 at 29%
- *Spiral Slide* 2 at 23%
- *Table Roller Slide* 3 at 21%
- *Tube Slide* 4 at 17%
- *Sidewinder Slide* 5 at 10%

c. Swings 3 at 19%

The Biggo, Expression, and Strap swings were consistently ranked in this order.

- *Biggo Swing* 1 at 44%
- *Expression Swing* 2 at 25%
- *Strap Swing* 3 at 23%

d. Spinners 4 at 15%

The Rotating Net, Integration and Sway Spinners were consistently ranked in this order. The top two spinners are in each concept.

- *Rotating Net Spinner* 1 at 49%
- *Integration Carousel* 2 at 29%
- *Sway Fun Spinner* 3 at 22%

e. Sensory Play 5 at 7%

Sensory play was a lower priority when compared to the other play types. The following three features were the consistently ranked highest and are included in both concepts.

- *Chimes* 1 at 42%
- *Metallophone* 2 at 32%
- *Kinder Bells* 3 at 26%

f. Tot Play

Tot Play was not specifically addressed in the on-line survey. They were discussed in the Community and PRCS meetings, as well as at the On-site Pop-up Event. The following structure rankings are from these meetings. The playhouse with the slide was the most requested tot play feature.

- *Playhouse with Slide* 1 at 37%
- *Dual See-saw* 2 at 33%
- *Natural Tunnel* 3 at 30%

See Exhibits for full results of the on-line survey, pop-up event, and meetings.

**D. Additional Comments**

During the outreach process the public was asked to share any additional comments they felt would help the City develop an all-inclusive playground that best fulfills the needs of the public. The most repeated comments were:

- a. *Vertical Play* – These included comments in support of a play tower, similar to what is currently at the park site, and providing play structures that challenge kids and are fun for kids of all abilities.

- b. *Trees/Shade* – The comments heard supported keeping the existing trees for shade and a natural feel.
- c. *Seating* – This included comments supporting more seating options and to evaluate where the seats would best be situated so as to strike a balance between shade and sun exposure.
- d. *Surfacing* – This included comments on which types of surfacing were being considered for the playground.

Various other comments were received. Refer to Exhibits for lists of the additional comments.

### **III. Exhibits**

- A. Exhibit A - On-line Survey Input Results**
- B. Exhibit B – On-site Pop-up Event Input Results**
- C. Exhibit C - Community Meeting 1 Input Results**
- D. Exhibit D - Community Meeting 2 Input Results**
- E. Exhibit E - PRCS Meeting 1 Input Results**
- F. Exhibit F - PRCS Meeting 2 Input Results**

# **Exhibit A**

## On-line Survey Input Results

# On-line Survey Input Results

## E. On-line Survey

1. The On-line Survey was available on the City website from September through November 3rd.
2. Total Survey responses was 266
3. The on-line survey results are as follows:

	<b>Response Percentage</b>
<b>a. Do you live in Campbell?</b>	
Yes:	77.0%
No:	22.5%
<b>b. How often do you visit the Park?</b>	
Daily	5.2%
Weekly	27.0%
Monthly	34.2%
Quarterly	22.9%
Yearly	9.7%
<b>c. What age group do you fall into?</b>	
13-20	1.1%
20-30	3.0%
30-40	36.9%
40-50	32.0%
50+	30.5%
<b>d. What age group does/do your children fall into?</b>	
0-2	18.1%
2-5	34.8%
5-12	59.4%
12+	28.4%
<b>e. Do any children in your home have a disorder or disability?</b>	
Autism Spectrum Disorder	8.9%
Sensory Challenges	7.0%
Mobility and Physical Impairments	<1%
Visual Challenges	1.1%
Auditory Challenges	1.5%
Cognitive and Developmental Disabilities	2.7%
Medically Fragile Individuals	<1%
<b>f. Do any adults in your home have a disorder or disability?</b>	
Autism Spectrum Disorder	<1%
Sensory Challenges	1.1%
Mobility and Physical Impairments	1.5%
Visual Challenges	<1%
Auditory Challenges	1.5%
Cognitive and Developmental Disabilities	<1%
Medically Fragile Individuals	<1%
Seniors and other Adults with Disabilities	3.1%
<b>g. Rank the following themes with 1 being your favorite.</b>	
Fun in the Forest	1 at 48%
Happy Play	2 at 37%
City Heritage and History	3 at 15%

- h. Rank the following types of play on a scale of 1-6.**
- |              |          |
|--------------|----------|
| Climbers     | 1 at 39% |
| Slides       | 2 at 20% |
| Swings       | 3 at 19% |
| Spinners     | 4 at 15% |
| Sensory Play | 5 at 7%  |
- i. Rank the following spinner components on a scale of 1-5.**
- |                      |          |
|----------------------|----------|
| Rotating Net Spinner | 1 at 42% |
| Integration Carousel | 2 at 28% |
| Sway Fun Spinner     | 3 at 18% |
| Bowl Spinner         | 4 at 7%  |
| Cocoon Spinner       | 5 at 5%  |
- j. Rank the following climber components on a scale of 1-5.**
- |                  |          |
|------------------|----------|
| Handhold Climber | 1 at 31% |
| Freedom Climber  | 2 at 23% |
| Net Climber      | 3 at 22% |
| Ring Climber     | 4 at 16% |
| Rock Climber     | 5 at 9%  |
- k. Rank the following slide types on a scale of 1-5.**
- |                  |          |
|------------------|----------|
| Spiral Slide     | 1 at 28% |
| Roller Slide     | 2 at 23% |
| Tube Slide       | 3 at 18% |
| Sidewinder Slide | 4 at 16% |
| Double Slide     | 5 at 15% |
- l. Rank the following swing types on a scale of 1-4.**
- |                    |          |
|--------------------|----------|
| Biggo Swing        | 1 at 35% |
| Face to Face Swing | 2 at 28% |
| Strap Swing        | 3 at 26% |
| Bucket Swing       | 4 at 11% |
- m. Rank the following see-saw and spring components on a scale of 1-4**
- |                     |          |
|---------------------|----------|
| Dual See-saw        | 1 at 38% |
| Single See-saw      | 2 at 27% |
| Single Spring Rider | 3 at 23% |
| Double Spring Rider | 4 at 12% |
- n. Rank the following music component types on a scale of 1-4.**
- |              |          |
|--------------|----------|
| Chimes       | 1 at 43% |
| Metallophone | 2 at 28% |
| Kinder Bells | 3 at 16% |
| Drum         | 4 at 13% |

## Additional Comments

**Survey Question 7: Rank the following themes on a scale 1 to 4. If "other" is your strongest preference, please write in what theme you'd prefer to see for the play area.**

**"Other" Comments:**

1. I love Campbells history, so if you can incorporate that would be great.
2. Friends or fairies
3. Jungle jumping
4. Adventure land
5. Hobo Town USA
6. Would love to see an "orchard" theme.
7. Would love a unique theme that highlights the wonderful aspects of what makes Campbell great.
8. It would be nice to combine Fun in the Forest and Happy Play
9. Sports fun
10. Outer space
11. Fairy Tales
12. Multicultural theme
13. Happy Play is too vague. Hopefully any theme will encourage happiness and playfulness.
14. Nature, environmental sustainability
15. Magical garden
16. Ocean scenery

**Survey Question 15. Any additional project comments you'd like to share?**

**Additional Comments:**

1. We love the Redwood Forest theme on the Budd Avenue side. Please preserve it. It's so original, beautiful, and fun.
2. Rustic/Natural, equipment that develops basic physical skills and fitness, blends in naturally with park surroundings.
3. Scheduled activities, (small) group walks on the trail. Would be great to have learning board or signage describing the history of this area.
4. Having play area for little toddlers and for bigger kids would be nice.
5. Would love to see some interesting structures.
6. Would be great to have some kind of hang out area for tweens who are too old for "happy play" type things.
7. I would really like a tall playground structure as part of the playground like we have now. It's one of the only parks like that and what my children really enjoy about this playground.
8. I would like to see a park made using more natural elements. Less plastic more wood, stones, sticks, concrete etc. Examples include cement slides (so awesome!) wood play structures etc. San Francisco has a few.
9. Easy to clean play surfaces; low injury places to fall; plenty of shelter from the sun and rain
10. An area created with as many natural elements as possible, mimicking nature as much as possible
11. A safe place to play, read, BBQ, socialize.
12. I would love to see the play structures as interesting as current one or even more adventures with hidden places, interesting turns and twists. Not some standard low-profile structures found in all other parks. This one current is unique right now and needs to stay and expand.
13. My kids are older now, but we used to use the park multiple times weekly. What was terrific about it was the \*range\* of play structures - there was height to enable real exploration and self-testing, and lower things more accessible to younger children. There were multiple physical challenges that required strength and coordination which my kids enjoyed for many years.
14. I would love to keep the native plants, animals and topography in the park.
15. having clear line of sight for parents is extremely important - some trees no bushes and areas that are free of testicles

16. I hope this park like Rotary Park in San Jose
17. So happy you are doing this! can't wait to have something similar to magical bridge in our area!
18. Balance beams
19. Steppingstones of various heights.
20. Generally, equipment that offers proprioceptive and vestibular input
21. Cement slides are a fear among parents with younger children
22. We'd love to see multiple play structures including a small one suitable for early walkers (like the tiny one at Houge Park), 2-5 and 5-12 years with various climbing elements, slides and bridges to run across. Also, a sand box, kids love sand. A bigger more elaborate splash pad than the one at the other end. Also include elements for imaginative play
23. Wider pathway for emergency services vehicles. We also like the wind-up music beat box at Seven Seas Park. If you are going for a theme it needs to be something that catches young kids' imaginations like pirates, emergency services, sea creatures, dinosaurs, farm animals etc. I don't think kids will go for the history and culture idea.
24. Have a soft-padded toddler area that is fenced and apart from the big kids' playground
25. No sand
26. Smoosh ground
27. Adults like swings too. Please include some which are strong enough for a 200lb adult.
28. Please consider which areas get sun and put tube slides there. Jack fisher slides get too hot to use.
29. There is a musical component built into the ground at Hellyer Park and my kids love it. You step on it or jump it and it chimes. I have no idea what it's called but they would like that over some of the other music components listed. We've seen some of those at other area parks and they never work super well or the mallet strong is too short.
30. Tic-tac-toe spinner game
31. Fitness and fun equipment that is accessible to enjoy for adults; especially, people 50+ years old. Traditional strap swings and single seesaws, etc.
32. Sunshades and a walking path around the park are also important features to take into consideration. And please consider that sand is a valuable sensory tool for children. While it may be a hassle to maintain, so many parks have gotten rid of it, yet it is something that my elder son has really appreciated about the Budd side of Morgan Park.
33. We love the tall slides in this park. Biking to the Park is tremendous fun and it would be sad to see that go. The kids call this park, the darks slide park. Climbing all the way up is great excise for them too.
34. Yes, make it inclusive but typical developing kids need to feel included as well. The sensory area should include all that this survey listed. Colorado parks have amazing sensory areas.
35. Shady areas to sit and read.
36. Fun and exciting for kids. Please adding something new.
37. Invest in features that can still challenge elementary aged students.
38. Get the single spinner seats that are mounted at an angle, so gravity spins the kid around.
39. I would suggest making the play area floor of a rubber component (like Doerr park) instead of bark.
40. Would like to see more projects that allow disabled children to participate.
41. I really appreciate your reaching to determine what children and their parents desire. My kids have always enjoyed the Budd side of John D Morgan, because it is the "big" park. They like the challenging climbing structures and the big slides! They have gone to the Campbell Recreation summer camp for many years, and each year taking a trip to the "big" park is one of the weekly highlights. We hope that in the redesign the city maintains.
42. The cool big play areas that appeals to kids of all ages, especially older kids, as the Rincon side of the park has smaller equipment that caters more to the younger age demographic.
43. For a younger children's playground, it is great if it is fenced in w/a gate. Also, a ""turf-like"" pad is helpful b/c strollers travel well over that surface as opposed to mulch.
44. Spongy form flooring, a water feature, and a natural/nature color scheme.

45. Please keep the slide and play structure on the Budd avenue side and the lovely patio with the redwood tree going through it.
46. As a parent with two children who are younger, it is absolutely frightening to have play structures where a child can physically climb up but be at a dangerous height with open drops. I do get that having some climbing features up to a platform makes sense, but I don't understand in the least why there are bridges or steps with large unprotected gaps.
47. Having an enclosed bridge is not going to change the experience for a child in running across it, but it will protect all ages.
48. Thank you for considering all of this. I have an 11-year-old w Autism and sensory issues. it's hard at times being in public spaces. I'd like to recommend as big of a lay out as possible, so kids aren't surrounded by all the other kids and activities.
49. Please enclose the young kids' playground.
50. Could be cool to add a treehouse element to this space where the decks are. New interesting equipment like above would be great too.
51. My kids really liked the BIG slides at this park, but they were closed half the time for maintenance or something. Hope you are considering maintenance when choosing equipment. When we lived near Hamann Park, the spring toys in the toddler area would just disappear and not come back. I assume something happened to them and they weren't replaced. I guess that is San Jose, but my point is to choose items that can stand up to vandalism/wear and tear. Wish my kids were still young enough to enjoy parks. But on that note, it is nice to have big enough equipment to keep older kids busy too.
52. Balance beam and hanging bars for the little ones who want to enjoy gymnastic practice outdoors.
53. Please put shade areas near the play equipment.
54. Need bigger sized swings higher off the ground.
55. The Magical Bridge Park in Palo Alto has the fun slides, which kids can use with cardboard and it would be fun to incorporate something like that at John D. Morgan. Many of these components should also complement those on the Rincon Avenue side.
56. multiple adult seating locations.
57. Shade is also incredibly important in the design of the playground.
58. We also love picnic areas, accessible restrooms, and benches. We see a lot of elderly and disabled people accessing the trails, and we hope any improvements keep those resources in place for the community! If anything, more trees and shade are always appreciated--the sun gets hot.
59. It would be great to get rid of the sand and tan bark
60. I'm so excited for this park renovation. We live next door and go all the time. Just please don't cut down any trees! It would be great to include plants that the kids can play in. Like tall grasses and other hardy things that can take a beating from kids.
61. We like JDM because it's still fun. There are towers to climb, stages to dance on, rope nets to traverse, various slides and swings, grassy hills to roll down, rocks to jump off, etc. All ages can also play in the same time.
62. What I love about the current playground is that it's doesn't scream plastic. I hope you can keep the "feel" of it and that the update won't scream primary colors.
63. No tan bark please. it causes lots of splinters. no fun when you drop a baby blanket and it gets covered in this this stuff!
64. Big interesting structure more than the current one. Something of the Happy hollow type. Big tube slides.
65. No concrete slides.
66. Please keep the "height "on at least one climbing structure. With all the liability concerns, parks have been stripped of places to climb and test yourself. Kids really need these opportunities to build their sense of what they are capable of.
67. Build in as much natural play structure as possible. Give a range of easy to hard on the spinners and climbing apparatus. Older kids and very physically adept kids need a bigger challenge.
68. Scooter path be painted on the ground surfacing.

69. The grassy hills of AstroTurf that kids can slide down on cardboard are great. Also bridges and ramps that are accessible to all
70. As a parent I want to be able to see the kids play without having them disappear inside closed areas like solid tubes etc.
71. Soft ground instead of tanbark or mulch
72. Please provide climbing structures that a child with poor motor skills will be able to climb on and improve. Also, please provide structures to hang from (low, medium, high heights) and monkey bars that are also low, medium, and high heights.
73. Kids wish: Monkey bars are a must in every playground and possibilities for climbing. High slides. I as a parent wish: I love the shade from the trees at the moment, so I hope that all trees will be saved.
74. Music components should not be loud enough to interfere with neighbor's quiet enjoyment of their homes.
75. Please use the least amount of cheap looking plastic that will fade and look worn in short time. Metal, wood, concrete, stone and other natural looking materials are much more appealing
76. Covered slides would not be safe for our neighborhood.
77. In number 10, climb area can have an empty hill area, kids can slide by using cardboards. My observation is they usually have the most fun with that activity.
78. Pretend play; a kitchen or something like that.

# **Exhibit B**

## On-site Pop-up Event Input Results

# On-site Pop-up Event Input Results

## A. Pop-up Event at the Park Playground

1. Event Purpose: Speak to attendees one on one or as a family to present the project process, sse diagram, and have them vote for the top three play structures in each play type that they would like to see in the design of the playground, and receive any additional comments.
2. Event Location: At the east entrance to the John D. Morgan Park playground
3. Voting Results for Play Type and Play Features:

<b>Play Type</b>	<b>Play Feature Ranking</b>		
• Climbers:	1. Net Climber	2. Hand Hold Climbers	3. Loop Climbers
• Slides:	1. Roller Slide	2. Roller Table	3. Stainless Steel Slide
• Swings:	1. Biggo Swing	2. Tire Swing	3. Expression Swing
• Spinners:	1. Rotating Spinner	2. Integration Carousel	3. Sway Fun Rider
• Sensory:	1. Chimes	2. Metallophone	3. Kinder Bells
• Tot Play:	1. Playhouse with Slide	2. See-saw with four seats	3. Natural Tunnel

### 4. Additional Comments:

- Don't take out any mature trees.
- The tower play structure is our kids' favorite.
- Fencing would be good for safety and security of the kids.
- Our kids grew up coming to this playground and are now older; please don't put in too much tot play. Challenge the older kids.
- Put the older kids and tot play at either end of the play area.
- More seating would be good.

# **Exhibit C**

## Community Meeting 1 Input Results

# Purpose and Input – Community Meeting 1

## A. Community Meeting 1

1. Meeting Purpose: Present project process to the community, prioritize positives and needs of the playground, and vote on theme, play type and play structure selections.
2. Meeting Location: Orchard City Banquet Hall
3. Presentation of theme, play types and play structure options
4. Play Equipment Dot Exercise Results (top 3 for each Play Type):

<b>Play Type</b>	<b>Play Feature Ranking</b>		
------------------	-----------------------------	--	--

- |             |                         |                     |                           |
|-------------|-------------------------|---------------------|---------------------------|
| • Slides:   | 1. Roller slide         | 2. Typhoon slide    | 3. Tunnel slide           |
| • Swings:   | 1. Biggo swing          | 2. Wheelchair swing | 3. Toddler bucket swing   |
| • Climbers: | 1. Net climber          | 2. Hold climber     | 3. Panel mobius climber   |
| • Spinners: | 1. Rotating net         | 2. Sway fun glider  | 3. Integration carousel   |
| • Sensory:  | 1. LSI sound mist play  | 2. Metallophone     | 3. Chimes                 |
| • Tot play: | 1. Playhouse with slide | 2. Natural tunnel   | 3. Seesaw with four seats |

5. Breakout Group Questions
  - a. What "Needs" do you see within the existing playground?
    - Seating
    - Accessible surfacing, path around the playground
    - Fencing around playground
    - More ADA parking
  - b. What do you like about the existing playground?
    - Shade in the play and seating areas
  - c. What site elements or features should be added?
    - A passive area
    - Tot Play area
  - d. What site elements or features should be modified?
    - Paving is dirty and rocky and should be cleaned
    - Keep tot play area away from big kids play area

# **Exhibit D**

## Community Meeting 2 Input Results

# Purpose and Input – Community Meeting 2

## A. Community Meeting 2

1. Meeting Purpose: Present project process to the community, present and engage the community in the design process and obtain feedback on the two Conceptual Alternatives.
2. Meeting Location: Orchard City Banquet Hall
3. Break-out Session comments and feedback:
  - Kids love different play levels and recommended we create a different height play area like a tower with high climbers and different play levels to bring more fun.
  - Preserve the trees and take advantage of the shade they provide.
  - Passive play area was discussed and wanted.
  - Trees and planting area around sensory play could be used as another passive play area.
  - Climbing features that align with the sloped walk is highly recommend.
  - The stage area in the option 1 was discussed. Attendees like that idea and think it's good for all ages.
  - Seat walls around the play and planting areas are an alternative to benches to help prevent the kids from jumping in the planting areas.
  - Balance logs, mushroom steppers were recommended.
  - Tot Playhouse was recommended.
  - Because of existing trees, shade structures are not necessary in this playground.
  - Small benches for kids would be nice.
  - Adding a taller floor at the slide tower would be good to use as a kid's club area.
  - Having a sign or sand timer to remind kids to be polite when using the swings.
  - A garden area would help connect to the natural resources.
  - Attendees preferred Conceptual Alternative 1.

# **Exhibit E**

PRCS Meeting 1 Input Results

# Purpose and Input – PRCS Meeting 1

## A. PRCS Meeting 1

1. Meeting Purpose: Present the project process with City staff to the PRCS, review the input received to date, collect ideas and comments from PRCS members as they prioritize positives and needs of the playground.
2. Meeting Location: City Offices
3. PRCS Attendees: Liraz Abraham, Sherrie Doherty, Traci Mitchell
4. Question and Comments:
  - Theme of Fun in the Forest takes advantage of the existing trees to create a natural feeling.
  - What material will the slides be made out of? This needs to be thought of for those with hearing aids.
  - We may need to rethink about to use the bright colors to create a happy play theme in this park. The bright colors are unnatural and may not work well with the beautiful old Redwood trees.
  - Does every component really need to be all-inclusive play? Can we do most structures for all-inclusive and do some for inclusive? For example, we might include a tall slide for inclusive and lower one for all-inclusive?
  - What material are we using in Sensory play equipment? Some people are sensitive with the sound of rubbing metal, so we need to think about using right materials to avoid that kind of thing happening. We can use plastic.
  - How about the concrete slides like Rotary Garden?
  - How do you deal with the trees? Will you remove some of them or plant some new trees?

# **Exhibit F**

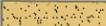
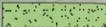
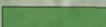
PRCS Meeting 2 Input Results

## Purpose and Input – PRCS Meeting 2

### A. PRCS Meeting 2

1. Meeting Purpose: Present the project process, review the input and results received to date, and present both Conceptual Alternatives to collect ideas and comments.
2. Meeting Location: City Offices
3. PRCS Attendees: Liraz Abraham, Sherrie Doherty
4. Question and Comments:
  - Sensory and sound features located in the trees on Conceptual Alternative 2 and asked if it is possible to locate them there on Alternative 1.
  - Cargo rope climber is nice but understood that it is expensive and may not fit in budget.
  - Raised deck slide area in Alternative 2 is good, but the slide tower and bridges in Alternative 1 is more preferred.
  - The synthetic turf under the roller table in Alternative 1 and at the integration carousel is a good idea for transfers from wheelchairs.
  - 6' width instead of 8' on sloped path is acceptable and ADA compliant.
  - Could seat walls instead be used instead of some benches? It is understood that they are much more expensive than benches but would be nice if the project could afford them.
  - The existing swings area in Alternative 1 was discussed, with the Fibar being replaced and the existing swings, curbing, ramps, and landscaping remaining as is, to help with costs. An add alternate would be to replacement the existing strap swings with a Biggo Swing duo if it would fit in the budget.
  - Everyone in the meeting liked the idea of a stage and benches, in a decomposed granite area, in the location of the existing tot play feature that will be removed. It was understood that this would possibly need to be an add alternate, as this area is outside of the original scope. But would like to see it as part of the playground if it fits within the budget
  - Attendees preferred Conceptual Alternative 1.

## SURFACE LEGEND

-  COLORED CONCRETE PAVING
-  RUBBER RESILIENT SURFACING
-  FIBAR SURFACING
-  SYNTHETIC TURF
-  DECOMPOSED GRANITE
-  STAMPED CONCRETE STAGE
-  PLANTING AREA

## CONCEPT LEGEND

- ① EXISTING ADA PARKING (3)
- ② PROPOSED ADA PARKING STALLS (3)
- ③ OPTIONAL NEW ADA PARKING STALLS (3)
- ④ PARK RACKS
- ⑤ CONCRETE SLOPED PATH
- ⑥ BENCHES, TYP.
- ⑦ FENCING
- ⑧ WOODEN ARBOR
- ⑨ TRASH CONTAINERS
- ⑩ DRINKING FOUNTAIN
- ⑪ PROPOSED AND RELOCATED TREES

## PLAY EQUIPMENT

- Ⓐ BIGGO SWINGS
- Ⓑ TOT PLAY HOUSE
- Ⓒ 4 PERSON SEE-SAW
- Ⓓ ROLLER TABLE
- Ⓔ INTEGRATION CAROUSEL
- Ⓕ ROTATING NET SPINNER
- Ⓖ SLIDE TOWERS
- Ⓗ LOOP CLIMBERS
- Ⓘ CLIMBING WALL
- Ⓙ SENSORY PLAY AREA
- Ⓚ EXISTING BUCKET SWING TO REMAIN

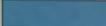
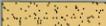
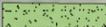
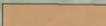
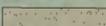


**Conceptual Alternative No. 1**  
**John D. Morgan Park (Near Budd Avenue)**  
**City of Campbell, CA**



LANDSCAPE ARCHITECTURE  
 CIVIL ENGINEERING  
 SPORT PLANNING & DESIGN  
 2455 The Alameda, Ste. 200  
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### SURFACE LEGEND

-  COLORED CONCRETE PAVING
-  RUBBER RESILIENT SURFACING
-  FIBAR SURFACING
-  SYNTHETIC TURF
-  DECOMPOSED GRANITE
-  RAISED WOOD DECK
-  PLANTING AREA
-  MULCH

### CONCEPT LEGEND

- ① EXISTING ADA PARKING (3)
- ② PROPOSED ADA PARKING STALLS (3)
- ③ OPTIONAL NEW ADA PARKING STALLS (3)
- ④ PARK SIGNAGE
- ⑤ BIKE RACKS
- ⑥ CONCRETE SLOPED PATH
- ⑦ BENCHES, TYP.
- ⑧ SWAY BRIDGE
- ⑨ FENCING
- ⑩ TRASH CONTAINERS
- ⑪ DRINKING FOUNTAIN

### PLAY EQUIPMENT

- Ⓐ BIGGO SWINGS
- Ⓑ ROTATING NET SPINNER
- Ⓒ CLIMBING WALL
- Ⓓ NET CLIMBER
- Ⓔ HALF DOME CLIMBERS
- Ⓕ ROLLER SLIDE
- Ⓖ LOOP CLIMBERS
- Ⓗ WOOD LOG SLIDE
- Ⓘ SENSORY PLAY AREA
- ⓵ TOT PLAY HOUSE
- ⓶ WOODEN TUNNEL
- ⓷ 4 PERSON SEE-SAW
- ⓸ EXPRESSION SWINGS
- ⓹ INTEGRATION CAROUSEL



BUDD AVENUE



**Conceptual Alternative No. 2**  
**John D. Morgan Park (Near Budd Avenue)**  
**City of Campbell, CA**



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## SECTION 1.30 CAMPBELL PUBLIC ART POLICY

### I. PURPOSE

The purpose of this policy is to establish uniform guidelines and procedures for the inclusion of publicly accessible visual art on public property, and to establish consistency related to art in municipal construction projects.

This policy also provides a process by which the City can accept artwork either on loan, consignment, or as a gift as part of a public art program.

Public art should reflect Campbell's culture and history, and provide opportunities for education and learning, as well as encourage civic pride and add value to the community.

Uniform procedures and guidelines for the permanent removal or deaccession of a City-owned public art piece are included herein.

### II. POLICY SCOPE

This policy applies to the design and installation of all artwork loaned, gifted, purchased or commissioned by the City for public display that is publicly accessible or visible. This includes all above ground, publicly funded buildings or public open space projects within City boundaries, and includes the development or renovation of all public facilities such as parks, street medians, City gateways, public plazas, and any other areas identified by City staff, master plan, or developed in accordance with Council direction.

### III. APPLICABILITY

This policy applies when public art is located on City property that is viewable and accessible from the public right-of-way. Public art will be required when design and construction of a City project on a development site exceeding one (1) acre in size.

### IV. LOCAL PREFERENCE

Applicant artists from Campbell should receive preferred consideration under this policy. However, artists and artwork from other geographic areas may also be considered for inclusion.

### V. PUBLIC ART APPLICATION PROCEDURE

A. Application Process (Public Projects)

The Civic Improvement Commission shall be the lead advisory body to the City Council on reviewing and making recommendations to the City Council on proposed public art. This does not preclude, however, other advisory boards and commissions, such as the Parks and Recreation Commission and the Historic Preservation Board, from reviewing and commenting on proposed public art.

In overseeing applications for new public art, the Civic Improvement Commission may consider the following aspects, unless there is specific direction from the City Council:

- Open Competition
- Invitational Competition
- Direct Selection
- Unsolicited Proposals

#### B. Selection Criteria

Prior to providing general comments, concerns and/or recommendations to the City Council, the Civic Improvement Commission may consider the following criteria in reviewing new or proposed public art requests:

- Aesthetics
- Quality
- Style
- Durability
- Public safety and City liability
- Cultural/historical relevance
- Technical feasibility (i.e., artists' ability to successfully complete the artwork as proposed)
- Prevention of duplication

#### C. Review and Appeals Process:

The Directors of Public Works, Recreation and Community Services, Community Development, or their designees, shall be responsible for identifying public art construction and renovation projects that align with this policy's requirements.

To this end, the following internal protocols should be established:

- Public Art Review Committee (PARC): Staff from the Departments of Public Works, Recreation and Community Services, and Community Development will lead the public art review requirement of a capital improvement project or renovation project. A public art expert should also be a member of PARC.
- Location and Artwork Review: The PARC will provide input on possible locations and type of artwork to be considered.

- Artwork should complement the public space and surroundings for which it is proposed as to not appear as a mere add-on. Artwork should also be a focal point within its surroundings because such pieces serve as communal meeting points.
- Recommendation: After conducting review and oversight, the PARC will forward its recommendations to the Civic Improvement Commission for determination.
- Review artists' qualifications and artwork proposal.

The following steps are to be followed:

1. As part of its evaluation, the CIC may request staff to develop an RFP or RFQ for comparable artwork at the same proposed location (if applicable). The RFP/RFQ should include, but not be limited to:
  - a. Artist's timeline beginning with the project design phase.
  - b. Any restriction and requirement of the project as defined by staff and/or project manager.
  - c. Artist's responsibilities to the project regarding time and involvement with the project manager and project team.
  - d. Potential sites and material for the artwork(s).
  - e. Necessary community outreach efforts for the design development.
  - f. Purpose of the project, identification of stakeholders, and vision for the artwork(s).
2. Selection of the artist and artworks will fall into one of three processes:
  - a. Open Competition: For most projects.
  - b. Invitational Competition: For small projects, typically using a prequalified artist pool.
  - c. Direct Selection: Commission an artist(s) for specific projects that lend themselves to a specific stylistic approach.
  - d. Unsolicited Proposals: Such proposals need to be presented to the Civic Improvement Commission for initial consideration consistent with this policy, after which will be reviewed by the PARC. The PARC will submit written recommendation to the Civic Improvement Commission for final review. The CIC will then submit written recommendation to City Council for consideration.
3. If the Civic Improvement Commission determines that the proposed installation would have an impact on the Campbell community, the Commission may hold a public meeting for community feedback.

4. The Civic Improvement Commission will recommend the selected artist's proposal to the City Council for consideration with the concurrence of the Public Works Director, Director of Recreation and Community Services, Deputy City Manager, or their designees.
5. The selected artist will work with the appropriate department(s) and project manager as noted in the RFP/RFQ and contract.
6. Every effort should be made to conduct the artist selection and contract process in a timely manner to optimize coordination during the construction phase.
7. The City Manager or his/her designee will work closely with the project manager to coordinate efforts and ensure smooth management of the art installation.
8. The City Council shall make the final decision regarding proposed installation of artwork including its location.
9. No acquisition or acceptance of artwork loaned, gifted, purchased or commissioned shall occur without written approval from the City Council.
10. Acceptance shall result in a contract between the lender, donor or artist, which will include a clearly defined time period where applicable with the lender retaining ownership of the artwork.

#### **VI. UNVEILING AND DEDICATIONS**

- A. Public unveiling and dedication ceremonies are optional at the City's discretion.

#### **VII. OWNERSHIP AND MAINTENANCE**

The City of Campbell owns and maintains all art on City property and in the public right of way, and has sole fiscal and legal responsibility for artwork and maintenance of the artwork in these locations.

#### **VIII. DE-ACCESSION (REMOVAL)**

- A. Public art may be removed by recommendation of City staff and followed by the City Council for approval for the following reasons:
  - Security
  - Public safety
  - Inauthentic
  - Stolen art
  - Theft

- Damage beyond repair
- Loss of site (alteration/sale of site)
- Temporary acquisition
- Excessive/duplicative representation
- Aesthetic value
- Content

## IX. DEFINITIONS

**APPROVED PUBLIC SITES:** Approved sites include all publicly funded buildings or public open space within city boundaries, including the development or renovation of all public facilities such as parks, street medians, City gateways, public plazas and any other areas identified by City staff, master plan or developed in accordance with Council direction.

**ARTIST:** A practitioner in the visual or fine arts, generally recognized by critics and peers as one who produces works of art.

**ART WORK:** All forms of original creations of visual arts including, but not limited to:

- Sculpture in any material or combination of materials
- Painting—all media including portable and permanently affixed works, such as murals and frescoes
- Graphic Works—print making and drawing
- Mosaics
- Photography
- Crafts in clay, fiber and textiles, wood, metal, plastic and other materials
- Stained glass
- Mixed media—any combination of forms or media, including collage
- Earthworks—use of the natural landscape to create structures, art forms and sculptures to the extent that landscape and art are inextricably linked.

**CAPITAL IMPROVEMENT PROJECT:** A capital improvement project is a City improvement or construction project valued in excess of \$25,000.

**CONSULTANT:** A consultant is any firm, individual, joint venture or team of firms or individuals with which the Developer/City or Agency contracts for design or other consulting services related to the Public Art Program.

**DESIGNER:** Is any consultant providing design services for the execution of a public art project or subsequent renovation projects.

**ELIGIBLE ART PROJECT MATERIALS:** Under this policy, eligible art project materials shall include, but are not limited to, sculptures, paintings, murals, and art materials and crafts made of clay, wood, metal, plastic, or any combination therein.

**MUNICIPAL CONSTRUCTION AND RENOVATION PROJECTS:** Examples include, but are not limited to, the Community Center, City Hall, Heritage Theatre, City parks, focal points or gateways into the community and any future buildings that are comparable in nature.

**PROJECT:** Means a proposal for the development of improved or unimproved real property including, but not limited to, offices, hotels, motels, commercial property and/or planned development.

**PUBLIC ART:** Artwork purchased, commissioned, displayed and/or maintained and located on public property that is fully funded, owned and maintained by the City.

**PUBLIC PLACE:** Is any area of property that is accessible or visible to the public.